The Feedback Game

Practice giving and receiving feedback in a simple card-sort game!

The Feedback Game was created in The Netherlands by Peter Gerrickens in 1998 and as of 2010 over 80,000 copies of The Feedback Game have been sold worldwide in 12 different languages!

It is an extremely simple card-sort game that enables everyone to practice giving and receiving feedback, to allow participants to experience the emotional power and the outcome of good feedback, and to help participants identify and learn the opportunities and applications for feedback in any situation.

The game is simple to facilitate and simple to play. It is also very enjoyable and offers an extremely safe learning environment.

Research has shown that most people working in organisations today suffer from a lack of feedback; and they, in turn, fail to give feedback to the people around them. An increase in the amount and the quality of feedback that people receive leads to a disproportionate improvement in their motivation, the quality of their work, and their ability and willingness to develop.

The Feedback game includes 140 four colour playing cards…

• 70 cards containing positive human qualities such as: helpful, honest, enterprising, creative or responsible
• 70 cards containing 'distorted' or negative qualities such as; arrogant, inhibited, flexible or hesitant.

Basic instructions are included with the game as a PDF download, but a more detailed instruction manual is available to purchase separately.

Here are some examples of when the game could be used:
• To help participants become more aware of their own strengths and weaknesses
• Giving feedback
• Evaluation in groups
• Team building and teamwork
• Discovering participants' latent qualities
• Warming up in training sessions

The aim of the game is to help players identify distorted qualities and finding a way of turning them into positive advantages. E.g. Arrogance is a weakness but has latent positive qualities such as, self-belief and self-confidence. The Feedback Game hopes to help participants understand and develop these qualities while reducing the negative aspects of their behaviour.

"It is invaluable, it is, on the face of it, light-hearted; it is quick, simple and short - yet provides powerful feedback to individuals, as well as providing practice in giving feedback to people. We now routinely take it to all events, and often use it to open and close programmes."
Voula Grand, Grand Sherman Consulting

"…Very helpful for team- and trust-building exercises ... I found the cards could be surprisingly powerful and soon touched on delicate areas."
NLP World

To add THE FEEDBACK GAME to your resource library:

☎ +44 141 561 0387   @ sales@rsvpdesign.co.uk   ✎ rsvpdesign.co.uk