

The Learning Game

Exploring preferred learning conditions, environment and approach to learning



The Learning Game is the latest in a series of influential and successful games developed by Peter Gerrickens and Marijke Verstege, a series that have been translated in multiple languages and used by many tens of thousands of learners in schools, universities and in organizations around the world. Created in 2011, the Learning Game provides a simple way of exploring your preferred learning conditions, environment and approach to learning. It helps participants identify a particular skill or resource that they might already have that will help them learn what people and conditions are most productive for their learning.

The Learning Game may be used for self-development, by learners in a group environment or by trainers or facilitators.

The Learning Game includes 162 cards, split into five categories:

- 24 Learning Motivation cards
- 19 Approaches to Learning cards
- 51 Learning Skills cards
- 41 Learning Conditions Cards
- 27 Learning Obstacles cards

The game also includes a set of coloured counters.


When The Learning Game can be used:

- To recognise individual learning problems
- Personal coaching
- Dealing with difficult work situations
- Choosing a context for learning
- Starting a conversation about the learning process
- Assessing a particular study, course or training session in order to find room for improvement

For facilitators and trainers, The Learning Game provides a tool to analyse the learners for whom you are responsible; identify the appropriateness of your current education, training or development and spot opportunities for improvement.

Learning and development plays an important role in our society as all sorts of changes take place rapidly and they often require us to develop new skills or change our behaviours. People will need to develop themselves continually in order to keep up with these changes and life-long learning is required and possible in all areas of society.

To add THE LEARNING GAME to your resource library:

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